haptic effect, deleting a basis haptic effect, starting a basis haptic effect, stopping a basis haptic effect, and modifying a basis haptic effect, at least partially based on the received signal, the client interface component being located on a first processor, the first component and the second component being located on a second processor different from the first processor, the second processor being in communication with the first processor.

11. The apparatus of claim 1, further comprising:

a client interface component configured to receive a signal, the client interface component being further configured to control at least one of creating a basis haptic effect, deleting a basis haptic effect, starting a basis haptic effect, stopping a basis haptic effect, and modifying a basis haptic effect, at least partially based on the received signal, the client interface component and the first component being located on a first processor, the second component being located on a second processor different from the first processor, the second processor being in communication with the first processor.

12. The apparatus of claim 1, wherein the second component is from a plurality of second components, each second component from the plurality of second components being configured to output signals uniquely related to one mode of operation from a plurality of modes of operation of the apparatus, a first mode of operation from the plurality of modes of operation being a haptic mode.

13. The apparatus of claim 1, wherein the first component is configured to associate each basis haptic effect from the plurality of basis haptic effects at least partially based on an event in an event-driven file.

14. The apparatus of claim 1, wherein the first component is configured to associate each basis haptic effect from the plurality of basis haptic effects at least partially based on an event in a MIDI file.

15. The apparatus of claim 1, wherein the first component is configured to associate each basis haptic effect from the plurality of basis haptic effects at least partially based on a cellular telephone ring-tone.

16. The apparatus of claim 1, wherein the first component is configured to associate each basis haptic effect from the plurality of basis haptic effects at least partially based on an event in an event-driven file, and wherein the second component is configured to output signals related to a first mode of operation from a plurality of modes of operation, the first mode of operation being a haptic mode, the apparatus further comprising:

a third component configured to provide a non-haptic output based on the event-driven file.

17. The apparatus of claim 1, wherein the first component and the second component included in a cellular telephone.

18. A processor-readable medium comprising code representing instructions to cause a processor to:

receive a signal associated with a plurality of haptic effects, each haptic effect from the plurality of haptic effects being associated with a time slot from a plurality of time slots;

associate each haptic effect from the plurality of haptic effects with an effect slot from a plurality of effect slots at least partially based on the time slot associated with that haptic effect; and

send an output signal for each effect slot from the plurality of effect slots, when the associated haptic effect is scheduled for its time slot.

19. The processor-readable medium of claim 18, wherein each time slot from the plurality of time slots defines a time during which each associated haptic effect is output.

20. The processor-readable medium of claim 18, further comprising code representing instructions to cause a processor to:

define a timeline for the plurality of time slots, the plurality of haptic effects being output at least partially based on the defined timeline.

21. The processor-readable medium of claim 18, further comprising code representing instructions to cause a processor to:

receive a plurality of client signals; and

send the output signal for each effect slot from the plurality of effect slots at least partially based on a client signal from the plurality of client signals.

23. The processor-readable medium of claim 18, further comprising code representing instructions to cause a processor to:

output the plurality of haptic effects.

24. The processor-readable medium of claim 18, further comprising code representing instructions to cause a processor to:

control at least one of an intensity, a periodicity, a ramp-up time, and a ramp-down time for each haptic effect from the plurality of haptic effects.

25. The processor-readable medium of claim 18, further comprising code representing instructions to cause a processor to:

control at least one of creating a haptic effect, deleting a haptic effect, starting a haptic effect, stopping a haptic effect, and modifying a haptic effect for each haptic effect from the plurality of haptic effects.

26. An apparatus, comprising:

an interface component;

a driver configured to receive a plurality of signals via the interface component, the driver being configured to send a control signal based at least partially on a signal from the plurality of signals, the driver being configured to coordinate communications between a plurality of components; and

an output component configured to cause a plurality of basis haptic effects to be output at least partially based on the control signal, each basis haptic effect from the plurality of basis haptic effects being associated with a time slot from a plurality of time slots, the plurality of components including the output component.

27. The apparatus of claim 26, the plurality of components including:

a resource manager in communication with the output component and the driver, the resource manager being configured to manage resources available in the output component based on the control signal, the output component being further configured to associate each basis haptic effect from the plurality of basis haptic effects with an effect slot from a plurality of effect slots